

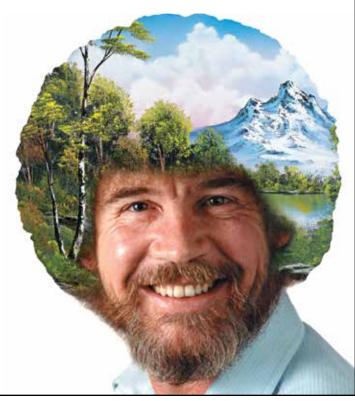
Celebrate the joy of painting in this game of strategy and serendipity.

Earn "chill points" by painting landscape features like Happy Little Trees
and Almighty Mountains using colors and brushes from "your" hand of cards.

Keep your eye on what other players are doing and be strategic about the sequence in which you complete the features. If another player beats you to the brush, you may want to wash your palette and shift your painting plan. Or hone your artistic technique so you can reap higher rewards on later turns. All the while, Bob sets the painting pace as he advances across the easel, offering sage encouragement and bonus opportunities for even more chill.

# **Interesting Gameplay Elements**

- All players, along with Bob, simultaneously complete a painting through strategic card play.
- Players earn Chill Points for painting features or learning techniques.
- The first player to reach maximum chill on the Chill Meter wins!





## **Game Contents**

- 1 Game Board
- 4 Palettes
- 60 Art Supplies Cards
- 24 Chill Cards
- 11 Technique Cards
- 12 Feature Markers
- 4 Chill Cubes
- 1 Bob Mover
- 15 Double-Sided Painting Panels
- 1 Easel
- 1 Die
- Instructions

# Available Images & Assets

BigGcreative.com/media

## **Contact Information**

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#### Game Details

- Published by Big G Creative -BigGcreative.com
- Game by Prospero Hall
- Light strategy game
- Ages 12+
- 2 4 players
- 30 minute gameplay
- MSRP \$24.99

